Working with files

Files

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let mut file = File::create(“name.txt”).expect(“failed”);
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Write to a file

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file.write_all("Hello".as_bytes()).expect("failed");
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file.write_all("Hello".as_bytes()).expect("failed");
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Append content to file

```
use std::fs::OpenOptions;
let mut file = OpenOptions::new().append(true)
   .open("name.txt").expect("failed");
file.write_all(" world!\n".as_bytes()).expect("failed");
```

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Read from a file

```
use std::io::Read;
let mut file = std::fs::File::open("name.txt").unwrap();
file.read_to_string(&mut contents).unwrap();
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Delete a file

```
use std::fs;
fs::remove_file("name.txt").expect("failed");
```